



Advanced data analytics for personalized medicine

More accurate, data-driven clinical decisions

Making complex medical data analysis practical and transparent

Intelligent man-machine interfacing



Man-machine interfacing: One Difficulty Does Not Fit All

Users have different skill levels and play styles

Fixed settings cannot adapt to individual needs

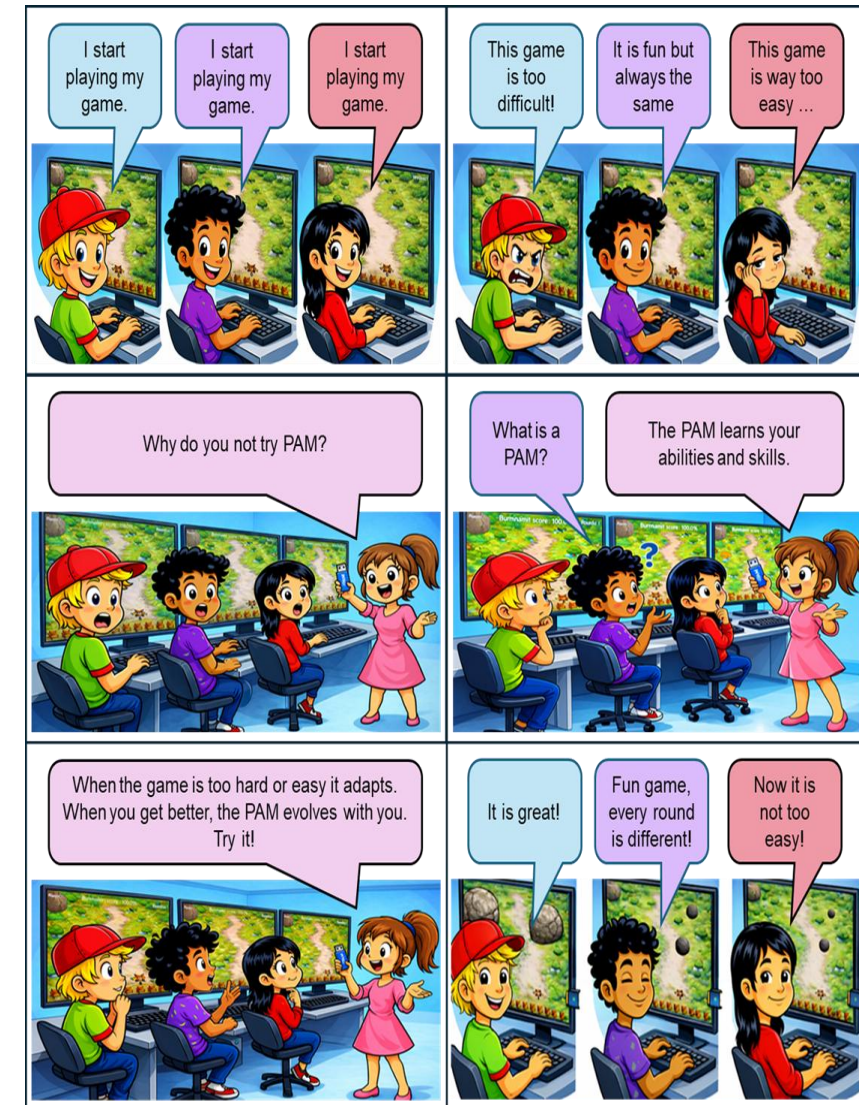
Results:

- Frustration (too difficult)
- Boredom (too easy, too repetitive)
- Reduced engagement, early drop-off



Personalized Ability Manifold PAM

- Optimizes game settings for every user, based on ‘digital twin’ technology
- Advanced algorithm learns
 - Skill level
 - Play style
 - Preferences
- Creates individual user profile
- Dynamic adjustment of difficulty settings in real time



Application areas



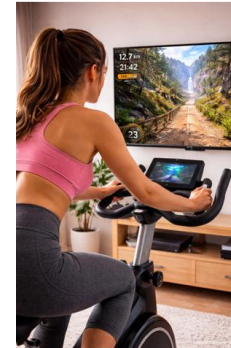
Serious games

Adapts to individual impairment type and severity leading to a quick recovery

							7	
3							8	
9								2
4			8		7			6
		6		4			1	
				5	9			
	3		1					2

Cognitive games and exercises

Tailored to the cognitive capabilities of a player



Fitness software

A workout that fits perfectly with your goals and abilities



Entertainment games

Increased attractiveness by variation, and challenging at the desired level

*“In the games of past, the player
learned the game.”*

*In the games of the future, the game
also learns about the player.”*



Contact information

communications@saddlepointscience.com

www.saddlepointscience.eu

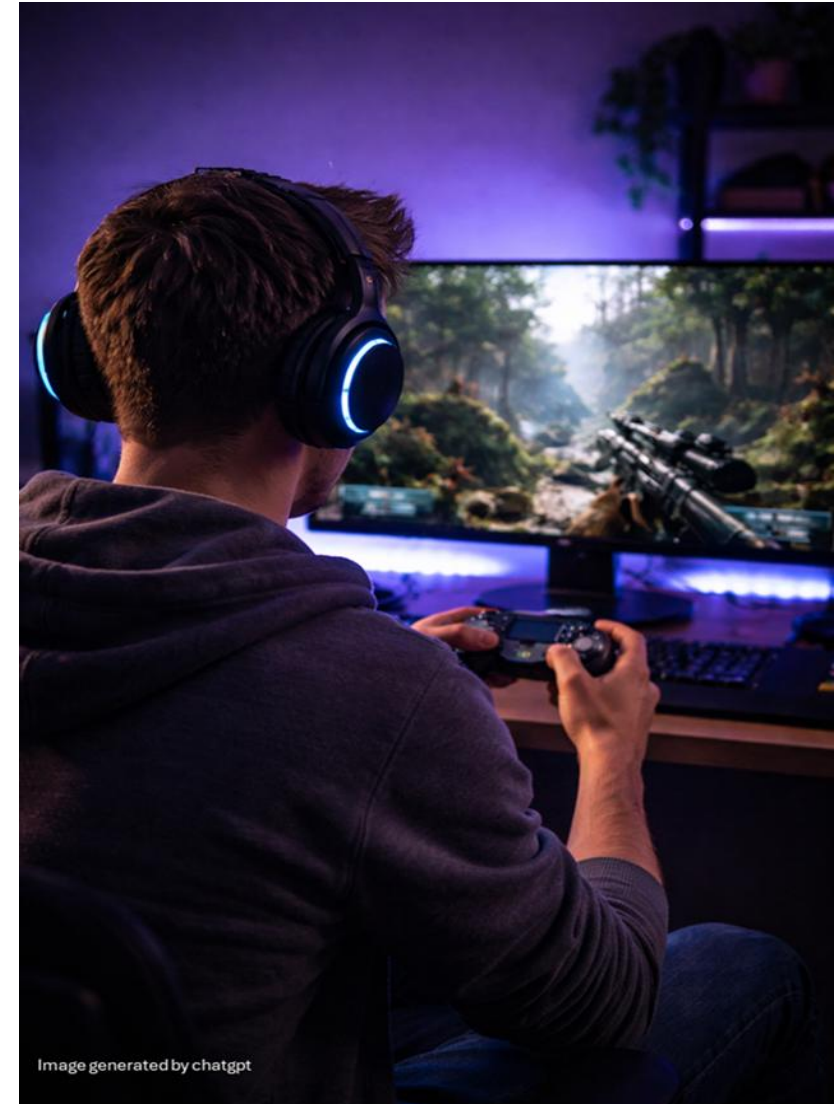


Image generated by chatgpt